

Graphic Design, B.A.

Graphic Design, B.A.

This is a sample plan of study with a suggested sequencing of classes for the major. University electives may be applied to earn additional academic majors, minors, or certificates. Students should regularly meet with their academic advisor to plan their specific semester schedule to include UNIFI/General Education program and/or university elective hours required.

Graphic Design Course (3000 Level)	3
UNIFI/General Education or University Electives	9
Hours	15
Total Hours	120

Course	Title	Hour
Freshman		
Fall		
ART 1011	Drawing I	3
ART 1222	Two-Dimensional Concepts (or ART 1333 Three-Dimensional Concepts)	3
ARTHIST 1111	Survey of Art History I (or ARTHIST 1222 Survey of Art History II)	3
UNIFI/General Education or University Electives		6
Hours		15
Spring		
ART 1022	Drawing II	3
ART 1333	Three-Dimensional Concepts (or ART 1222 Two-Dimensional Concepts)	3
ARTHIST 1222	Survey of Art History II (or ARTHIST 1111 Survey of Art History I)	3
UNIFI/General Education or University Electives		6
Hours		15
Sophomore		
Fall		
ART 2030	Graphic Design I	3
Studio Distribution Group 1		3
UNIFI/General Education or University Electives		9
Hours		15
Spring		
ART 3030	Graphic Design II	3
Studio Distribution Group 2		3
UNIFI/General Education or University Electives		9
Hours		15
Junior		
Fall		
Graphic Design Course (3000 Level)		3
UNIFI/General Education or University Electives		12
Hours		15
Spring		
Art Studio Distribution Plus		3
Graphic Design Course (3000 Level)		3
UNIFI/General Education or University Electives		9
Hours		15
Senior		
Fall		
Any 4000-Level ARTHIST Course		3
UNIFI/General Education or University Electives		12
Hours		15
Spring		
Any 4000-Level ARTHIST Course		3