

Theatre B.A.

Theatre Major

The B.A. Theatre major requires a minimum of 120 total hours to graduate. This total includes UNIFI/General Education requirements, the major requirements for one of the three Theatre major options as defined below, and university electives to total 120 hours.

Theatre Major options:

Theatre Major with a Performance emphasis (Theatre core plus 18 hours Performance emphasis requirements)

Theatre Major with a Design and Production emphasis (Theatre core plus 19 hours Design and Production emphasis requirements)

Theatre Major with a Theatre for Youth and Communities emphasis (Theatre core plus 16 hours Drama and Theatre for Youth emphasis requirements)

Theatre core requirements

Theatre:		
THEATRE 1010	Foundations of Theatre	3
THEATRE 1011	Foundations of Theatre Lab	1
THEATRE 1012	Stagecraft: Scenery/Lights	3
THEATRE 1015	Stagecraft: Costumes	3
THEATRE 1022	Playscript Analysis	3
THEATRE 1030	Acting	3
THEATRE 1050	Creative Drama	3
THEATRE 2050	Theatre Practicum (3 required- ONE may be in performance)	3
THEATRE 3060	History of the Theatre I	3
THEATRE 3070	History of the Theatre II	3
THEATRE 3160	Directing	3
Total Hours		31

Requirements for the three options are as follows:

Performance Emphasis

Required		
Theatre core		31
Theatre:		
THEATRE 1040	Movement for the Actor	3
THEATRE 2025	Body, Voice, Awareness	3
THEATRE 3003	Vocal Production for the Actor	3
THEATRE 3030	Auditioning and the Business of Acting	3
THEATRE 3126	Acting Studio I	3
THEATRE 3127	Acting Studio II	3
Total Hours		49

Design and Production Emphasis

Required		
Theatre core		31

Theatre:

THEATRE 3050	Theatre Production	1
THEATRE 3141	Stage Makeup	3
or THEATRE 3146	Theatrical Painting	
THEATRE 3143	Drafting for Theatre	3
THEATRE 3144	Costume Patterning & Draping	3
THEATRE 3220	Design I: Theatrical Design Aesthetics	3
THEATRE 3230	Design II: Theatrical Design Process	3
THEATRE 3240	Design III: Theatrical Design Application	3
Total Hours		50

Theatre for Youth and Communities Emphasis

Required		
Theatre core		31
Theatre:		
THEATRE 2151	Community Engagement	1
THEATRE 3090	Theatre for Communities	3
THEATRE 3110/5110	Theatre for Youth	3
THEATRE 3115	Methods of Teaching Drama and Theatre	3
Electives from within Theatre Department		3
Electives outside Theatre Department (chosen in consultation with advisor)		3
Total Hours		47

Four-Year Plan

Theatre: Performance, B.A.

This is a sample plan of study with a suggested sequencing of classes for the major. University electives may be applied to earn additional academic majors, minors, or certificates. Students should regularly meet with their academic advisor to plan their specific semester schedule to include UNIFI/General Education program and/or university elective hours required.

Course	Title	Hour
Freshman		
Fall		
THEATRE 1010	Foundations of Theatre	3
THEATRE 1011	Foundations of Theatre Lab	1
THEATRE 1030	Acting	3
THEATRE 1040	Movement for the Actor	3
UNIFI/General Education or University Electives		6
Hours		16
Spring		
THEATRE 1012	Stagecraft: Scenery/Lights (or THEATRE 1015 Stagecraft: Costumes)	3

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UNIFI/General Education or University Electives		12
Hours		15
Sophomore		
Fall		
THEATRE 1015	Stagecraft: Costumes (or THEATRE 1012 Stagecraft: Scenery/Lights)	3
THEATRE 2025	Body, Voice, Awareness	3
THEATRE 1050	Creative Drama	3
UNIFI/General Education or University Electives		6
Hours		15
Spring		
THEATRE 1022	Playscript Analysis	3
THEATRE 2050	Theatre Practicum (critical path)	1
THEATRE 3003	Vocal Production for the Actor	3
UNIFI/General Education or University Electives		7
Hours		14
Junior		
Fall		
THEATRE 2050	Theatre Practicum (critical path)	1
THEATRE 3060	History of the Theatre I	3
THEATRE 3126	Acting Studio I	3
UNIFI/General Education or University Electives		9
Hours		16
Spring		
THEATRE 3070	History of the Theatre II	3
THEATRE 3127	Acting Studio II	3
THEATRE 3160	Directing	3
THEATRE 2050	Theatre Practicum	1
UNIFI/General Education or University Electives		6
Hours		16
Senior		
Fall		
THEATRE 3120/5120	Acting Styles	3
THEATRE 3030	Auditioning and the Business of Acting	3
UNIFI/General Education or University Electives		10
Hours		16
Spring		
Theatre Elective		3
UNIFI/General Education or University Electives		9
Hours		12
Total Hours		120

Theatre: Design and Production, B.A.

This is a sample plan of study with a suggested sequencing of classes for the major. University electives may be applied to earn additional academic majors, minors, or certificates. Students should regularly meet with their academic advisor to plan their specific semester schedule to include UNIFI/General Education program and/or university elective hours required.

Course	Title	Hour
Freshman		
Fall		
THEATRE 1010	Foundations of Theatre	3
THEATRE 1011	Foundations of Theatre Lab	1
UNIFI/General Education or University Electives		12
Hours		16

Spring		
THEATRE 1012	Stagecraft: Scenery/Lights (or THEATRE 1015 Stagecraft: Costumes)	3
THEATRE 1030	Acting	3
UNIFI/General Education or University Electives		9
Hours		15
Sophomore		
Fall		
THEATRE 1015	Stagecraft: Costumes (or THEATRE 1012 Stagecraft: Scenery/Lights)	3
THEATRE 2050	Theatre Practicum (critical path)	1
THEATRE 3143	Drafting for Theatre	3
UNIFI/General Education or University Electives		7
Hours		14
Spring		
THEATRE 1050	Creative Drama	3
THEATRE 2050	Theatre Practicum	1
THEATRE 3220	Design I: Theatrical Design Aesthetics	3
UNIFI/General Education or University Electives		9
Hours		16
Junior		
Fall		
THEATRE 1022	Playscript Analysis	3
THEATRE 2050	Theatre Practicum (critical path)	1
THEATRE 3060	History of the Theatre I	3
THEATRE 3230	Design II: Theatrical Design Process	3
UNIFI/General Education or University Electives		6
Hours		16
Spring		
THEATRE 3070	History of the Theatre II	3
THEATRE 3160	Directing	3
THEATRE 3240	Design III: Theatrical Design Application	3
UNIFI/General Education or University Electives		3
Hours		12
Senior		
Fall		
THEATRE 2190	Stage Management	3
THEATRE 3141	Stage Makeup (or THEATRE 3146 Theatrical Painting)	3
UNIFI/General Education or University Electives		9
Hours		15
Spring		
THEATRE 3050	Theatre Production	3
THEATRE 3155	Topics in Theatre Design and Production	3
UNIFI/General Education or University Electives		10
Hours		16
Total Hours		120

Theatre: Theatre for Youth and Communities, B.A.

This is a sample plan of study with a suggested sequencing of classes for the major. University electives may be applied to earn additional academic majors, minors, or certificates. Students should regularly meet with their academic advisor to plan their specific semester

schedule to include UNIFI/General Education program and/or university elective hours required.

Course	Title	Hour
Freshman		
Fall		
THEATRE 1010	Foundations of Theatre	3
THEATRE 1011	Foundations of Theatre Lab	1
UNIFI/General Education or University Electives		12
Hours		16
Spring		
THEATRE 1012	Stagecraft: Scenery/Lights (or THEATRE 1015 Stagecraft: Costumes)	3
THEATRE 1030	Acting	3
UNIFI/General Education or University Electives		9
Hours		15
Sophomore		
Fall		
THEATRE 1015	Stagecraft: Costumes (or THEATRE 1012 Stagecraft: Scenery/Lights)	3
THEATRE 1050	Creative Drama	3
THEATRE 2050	Theatre Practicum (critical path)	1
UNIFI/General Education or University Electives		9
Hours		16
Spring		
THEATRE 1022	Playscript Analysis	3
THEATRE 2050	Theatre Practicum	1
UNIFI/General Education or University Electives		9
Hours		13
Junior		
Fall		
THEATRE 2050	Theatre Practicum (critical path)	1
THEATRE 3060	History of the Theatre I	3
THEATRE 3110/5110	Theatre for Youth	3
UNIFI/General Education or University Electives		9
Hours		16
Spring		
THEATRE 2055	Devised Theatre	3
THEATRE 3070	History of the Theatre II	3
THEATRE 3090	Theatre for Communities	3
Departmentally Approved External Elective		3
UNIFI/General Education or University Electives		3
Hours		15
Senior		
Fall		
THEATRE 3115	Methods of Teaching Drama and Theatre	3
THEATRE 3160	Directing	3
UNIFI/General Education or University Electives		9
Hours		15
Spring		
Departmentally Approved Internal Elective		3
UNIFI/General Education or University Electives		11
Hours		14
Total Hours		120

Learning Outcomes

Theatre: Performance, B.A.

Goal #1: Communication: Graduates will display competence in oral, written, and visual communication of character and self

- **Outcome 1.1:** Students will create written materials that are in line with industry standards.
- **Outcome 1.2:** Students will perform dramatic material in a way that communicates a character's intentions to an audience.
- **Outcome 1.3:** Students will communicate effectively to facilitate collaboration

Goal #2: Critical Thinking: Graduates will demonstrate critical thinking through the ability to evaluate, analyze, and integrate information from a variety of sources in order to make informed choices about character and self.

- **Outcome 2.1:** Students will evaluate available material and their own strengths to select appropriate material.
- **Outcome 2.2:** Students will conduct research appropriate to the development of a character.
- **Outcome 2.3:** Students will evaluate own strengths, weaknesses and knowledge about the business of acting to make choices about trajectory in the profession.

Goal #3: Content Knowledge/Skills: Graduates will demonstrate knowledge and skills required for theatre performance

- **Outcome 3.1:** Students will design, prepare, and execute a professional audition.
- **Outcome 3.2:** Students will apply learned techniques of voice, body, and mind to the creation of a character.
- **Outcome 3.3:** Students will collaborate with others in order to create theatre.

Theatre: Design and Production, B.A.

Goal #1: Communication: Graduates will display competence in the oral, written, and visual communication inherent in theatrical Design & Production.

- **Outcome 1.1:** Students demonstrate the ability to share original design ideas through visual media, using language of design/ theatre
- **Outcome 1.2:** Students will articulate the relationship of the creative impulse to artistic collaboration, standards, judgments, ethics, and discipline from the design and production point of view.

Goal #2: Critical Thinking: Graduates will demonstrate critical thinking through the ability to evaluate, analyze, and integrate a variety of information in order to develop reasoned positions and solutions to problems found in the Design & Production disciplines.

- **Outcome 2.1:** Students will know and communicate how to analyze and interpret plays and other theatrical events from design and production perspectives.
- **Outcome 2.2:** Students will create an original theatrical design for a play based on script analysis and historical/evocative research.

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- **Outcome 2.3:** Students will demonstrate discernment by evaluating their own work and the work of others using a learned vocabulary of critique.

Goal #3: Content Knowledge: Graduates will demonstrate the creativity, knowledge and skills necessary for a career in Theatrical Design & Production.

- **Outcome 3.1:** Through scaffolding participation in productions students will demonstrate practical and theoretical knowledge of the practices by which creative impulses are channeled into theatrical design and production.
- **Outcome 3.2:** Students will explore professions in design and production for the theatre through classwork and production assignments at UNI. They are encouraged to seek outside opportunities.

Theatre: Theatre for Youth and Communities, B.A.

Goal #1: Communication: Graduates will display competence in oral, written, and visual communication in Drama/Theatre for Youth.

- **Outcome 1.1:** Students will create written materials that are in line with industry standards.
- **Outcome 1.2:** Students will perform or teach dramatic material in a way that communicates directly to youth audiences/participants of various ages and abilities.
- **Outcome 1.3:** Students will communicate effectively to facilitate collaboration.

Goal #2: Critical Thinking: Graduates will demonstrate critical thinking through the ability to evaluate, analyze, and integrate information from a variety of sources in order to make informed choices for developing youth based theatre and drama programming.

- **Outcome 2.1:** Students will evaluate available material and their own strengths to select or develop appropriate material for performance, workshop or classroom.
- **Outcome 2.2:** Students will conduct research appropriate to the development of productions, lessons and workshops.
- **Outcome 2.3:** Students will evaluate own strengths, weaknesses and knowledge about the business of theatre and drama education to make choices about trajectory in the profession.

Goal #3: Content Knowledge/Skills: Graduates will demonstrate knowledge and skills required for Drama/Theatre for Youth.

- **Outcome 3.1:** Students will design, prepare, and execute a professional youth theatre/drama education portfolio.
- **Outcome 3.2:** Students will apply learned techniques for lesson plan development, assessment and evaluation, dramatic literature review and to their development as a teaching artist.
- **Outcome 3.3:** Students will collaborate with others in order to create theatre.
- **Outcome 3.4:** Students will know and apply the basic elements, models, and content of sequential standards for youth theatre and drama programs.

Policies

Majors

1. Students may indicate their interest in majoring in Theatre any time after their admission to UNI. Formal indication of interest shall be made via the Declaration of Curriculum form. Declared students will be assigned an advisor in the department. (For freshmen, this shall be a freshman advisor.)
2. A student's freshman year shall be devoted primarily to course work in the UNIFI/General Education program and Foundations of Theatre (with lab), Stagecraft: Scenery/Lights or Stagecraft: Costumes, Introduction to Reading Playscripts, Creative Drama, and Movement for the Actor (for Performance Emphasis students).
3. Students must maintain a minimum cumulative GPA of 2.0 in order to be eligible to participate in productions after practicum course work requirements are completed. Additional considerations, including faculty recommendations, current attendance record in scheduled courses, and evidence of satisfactory progress in current courses may also affect eligibility to participate in production.
4. Transfer students entering UNI with an associate arts (A.A.) degree will be admitted to major status if their cumulative GPA is 2.50 or better and upon the condition that the requirements of COMM 1000 (Oral Communication) and ENGLISH 1005 /ENGLISH 2015 /ENGLISH 2120 were satisfied at their junior/ community colleges. Transfer students will take THEATRE 1010 Foundations of Theatre and THEATRE 1011 Foundations of Theatre Lab during their first semester at UNI as part of the transfer orientation process.
5. Transfer students entering UNI without an A.A. degree will be subject to the admissions standards requirements of students beginning their higher education studies at UNI, i.e. #1 and 2.

Minors

1. Admission to a Theatre minor requires a Declaration of Curriculum form and consultation with the department office.

Related Programs

- Communication-Theatre - Teaching B.A.
- Theatre Minor