

Instructional Design and Learning Technologies M.A.

Instructional Design and Learning Technologies Major

The Master of Arts in Instructional Design and Learning Technologies Program is designed to prepare graduate students for successful careers involving instructional design and associated learning technologies. Candidates include those who wish to learn or improve their instructional design and technology skills for use in any learning environment or professional field. It begins with essential tools and foundations leading up to creative and experiential learning opportunities that equip graduates to lead change and promote successful implementation of instructional design strategies in the classroom, corporate training settings, non-profits, or other learning spaces.

To be admitted to the Instructional Design and Learning Technologies Master’s Program, the student must apply through the UNI Admission Application to Graduate Study. Graduate information and the application for graduate admission can be found at <https://admissions.uni.edu/application>. The applicants should refer to their MyUNIverse Student Center To-Do list or contact the Department of Curriculum and Instruction for other application requirements.

The Graduate Record Examination (General Test) **is not** required for admission to the program.

Only graduate courses (course numbers 5000 or above) will apply to a graduate degree, even if the undergraduate course number (4999 or less) is listed. No exceptions will be made.

This program is offered as a **non-thesis option**, requiring a **minimum of 12 semester hours of 6000-level coursework**. The culmination of this program involves completing the required internship course (LRNTECH 6298 Capstone Field Experience). Students complete a supervised internship project with proposal, documentation, and presentation.

The M.A. in Instructional Design and Learning Technologies encourages University of Northern Iowa undergraduate students to take graduate courses during their senior year. Students interested in pursuing graduate coursework should consult with their advisor to select appropriate courses.

Required Professional Core:

LRNTECH 6205	Understanding and Evaluating Research	3
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Required Instructional Design Courses:

LRNTECH 6240	Instructional Design for 21st Century Learning	3
LRNTECH 6216	Adult Learning Instructional Strategies	3

Required Learning Technology Courses:

LRNTECH 4110/5110	Foundations of Distance Learning and Development	3
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LRNTECH 4131/5131	Selection and Application of Learning Technologies	3
LRNTECH 4153/5153	Developing Digital Learning Environments	3
LRNTECH 4120/5120	Designing Accessible and Inclusive Learning Environments	3
LRNTECH 6238	Topics and Emerging Trends in Learning Technology	3
LRNTECH 6245	Creating Educational Multimedia Content	3
Required Internship Course:		
LRNTECH 6298	Capstone Field Experience	3
Total Hours		30

Learning Outcomes

Instructional Design and Learning Technologies, M.A.

- Demonstrate professional communication through oral discussion, writing, and presentation (viewing & presenting) throughout the coursework, graduate activity, and the culminating project. (UNI SLO - Communication)
- Apply, analyze, and evaluate effective instructional design principles of Universal Design for Learning (UDL) and other frameworks appropriate to varied audiences. (UNI SLO - Critical Thinking)
- Advocate for and demonstrate safe, legal, and ethical practice with digital tools throughout the program and through application in professional environments.(UNI SLO - Content Knowledge and Skills)

Related Programs

- Instructional Design Graduate Certificate
- Learning Technologies Graduate Certificate