Department of Theatre

( College of Humanities, Arts and Sciences )

www.uni.edu/theatre

The Department of Theatre offers the following programs:

Undergraduate Majors (B.A.)

• Communication-Theatre-Teaching (p. 1) (also listed in Department of Communication and Media)
• Theatre (p. 2)

Minors

• Communication-Theatre-Teaching (p. 3) (also listed in Department of Communication and Media)
• Theatre (p. 3)

Majors

1. Students may indicate their interest in majoring in Theatre any time after their admission to UNI. Formal indication of interest shall be made via the Declaration of Curriculum form. Declared students will be assigned an advisor in the department. (For freshmen, this shall be a freshman advisor.)

2. A student’s freshman year shall be devoted primarily to course work in the UNIFI/General Education program and Foundations of Theatre (with lab), Stagecraft: Scenery/Lights or Stagecraft: Costumes, Introduction to Reading Playscripts, Creative Drama, and Movement for the Actor (for Performance Emphasis students).

3. Students must maintain a minimum cumulative GPA of 2.0 in order to be eligible to participate in productions after practicum course work requirements are completed. Additional considerations, including faculty recommendations, current attendance record in scheduled courses, and evidence of satisfactory progress in current courses may also affect eligibility to participate in production.

4. Transfer students entering UNI with an associate arts (A.A.) degree will be admitted to major status if their cumulative GPA is 2.50 or better and upon the condition that the requirements of COMM 1000 (Oral Communication) and ENGLISH 1005/ENGLISH 2120 were satisfied at their junior/community colleges. Transfer students will take THEATRE 1010 Foundations of Theatre and THEATRE 1011 Foundations of Theatre Lab during their first semester at UNI as part of the transfer orientation process.

5. Transfer students entering UNI without an A.A. degree will be subject to the admissions standards requirements of students beginning their higher education studies at UNI, i.e. #1 and 2.

Minors

1. Admission to a Theatre minor requires a Declaration of Curriculum form and consultation with the department office.

Bachelor of Arts Degree Programs

Communication-Theatre-Teaching Major

The Communication-Theatre-Teaching major requires a minimum of 121 total hours to graduate. This total includes UNIFI/General Education requirements, the Professional Education Requirements, and the following specified major requirements to complete the minimum of 121 hours.

The teaching major in communication and theatre is offered jointly by the Department of Communication and Media and Department of Theatre.

This major leads to endorsement #168: 5-12 Speech Communications/Theatre.

Required

Communication and Media:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMM 2257</td>
<td>Argumentation and Debate</td>
<td>3</td>
</tr>
<tr>
<td>COMM 3155</td>
<td>Professional and Public Communication</td>
<td>3</td>
</tr>
<tr>
<td>COMM 3455</td>
<td>Creativity, Storytelling and Identity</td>
<td>3</td>
</tr>
<tr>
<td>COMM 4559</td>
<td>Communication Education and Training</td>
<td>3</td>
</tr>
<tr>
<td>CM CORE 1001</td>
<td>Digital Toolbox</td>
<td>3</td>
</tr>
<tr>
<td>CM CORE 4124</td>
<td>Communication and Media Theories</td>
<td>3</td>
</tr>
<tr>
<td>COMM DM 1611</td>
<td>Media and Power</td>
<td>3</td>
</tr>
<tr>
<td>or CM CORE 2020</td>
<td>Communication Research Methods</td>
<td></td>
</tr>
<tr>
<td>or CM CORE 1010</td>
<td>Mass Communication and Society</td>
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</tbody>
</table>

Theatre:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>THEATRE 1010</td>
<td>Foundations of Theatre</td>
<td>3</td>
</tr>
<tr>
<td>or COMM 2256</td>
<td>Performing Texts</td>
<td></td>
</tr>
<tr>
<td>THEATRE 1012</td>
<td>Stagecraft: Scenery/Lights</td>
<td>3</td>
</tr>
<tr>
<td>THEATRE 1022</td>
<td>Playscript Analysis</td>
<td>3</td>
</tr>
<tr>
<td>THEATRE 1030</td>
<td>Acting</td>
<td>3</td>
</tr>
<tr>
<td>THEATRE 3070</td>
<td>History of the Theatre II</td>
<td>3</td>
</tr>
<tr>
<td>THEATRE 3115</td>
<td>Methods of Teaching Drama and Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THEATRE 3160</td>
<td>Directing</td>
<td>3</td>
</tr>
</tbody>
</table>

Applied Activity Option: **

Select 3 of the following 1 credit hour courses:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMM 1940 &amp; COMM 3940</td>
<td>Applied Forensics and Advanced Applied Forensics (each course is 1 hr.)</td>
<td></td>
</tr>
<tr>
<td>COMM 1941 &amp; COMM 3941</td>
<td>Applied Performance Studies and Advanced Applied Performance Studies (each course is 1-2 hrs.)</td>
<td></td>
</tr>
</tbody>
</table>
Department of Theatre

THEATRE 1011 Foundations of Theatre Lab (1 hr.) This course is a co-requisite for THEATRE 1010

THEATRE 2050 Theatre Practicum (1 hr.) **

Electives
Select one of the following: 3

COMM 2455 Skills for Making Performance
COMM 2456 Communication and Popular Culture (3 hrs.)
COMM 4218 Persuasion (3 hrs.)
COMM 4322/5322 Advanced Interpersonal Communication (3 hrs.)
COMM 4346/5346 Gender Issues in Communication
COMM 4446/5446 Voices from the Margin: Performance, Rhetoric, and Social Change
COMM 4448/5448 Cultural Performance (3 hrs.)
CM CORE 3255 Advocacy Campaigns
COMM DM 1620 Fundamentals of Journalism
COMM PR 1811 Principles of Public Relations (3 hrs.)
THEATRE 1050 Creative Drama
THEATRE 2050 Theatre Practicum (3 required-ONE may be in performance)
THEATRE 3060 History of the Theatre I
THEATRE 3070 History of the Theatre II
THEATRE 3160 Directing

Total Hours 48

Other courses are available consult with your advisor.

* These courses may be taken in any sequence; all prerequisites for THEATRE 3160.
**Students may take any combination of the three Applied Activity courses. Any of the courses can be repeated up to three times. Activities for Communication-Theatre majors include UNI Theatre, UNI Interpreters Theatre, Sturgis Youth Theatre, SAVE (Students Advocating for Voices and Equality) Forum Actors, and UNI Forensics.

Theatre Major
The Theatre major requires a minimum of 120 total hours to graduate. This total includes UNIFI/General Education requirements*, the major requirements for one of the three Theatre major options as defined below, and university electives to total 120 hours.

Theatre Major options:
Theatre Major with a Performance emphasis (Theatre core plus 18 hours Performance emphasis requirements)
Theatre Major with a Design and Production emphasis (Theatre core plus 19 hours Design and Production emphasis requirements)
Theatre Major with a Theatre for Youth and Communities emphasis (Theatre core plus 16 hours Drama and Theatre for Youth emphasis requirements)

Theatre core requirements

Theatre:
THEATRE 1010 Foundations of Theatre 3
THEATRE 1011 Foundations of Theatre Lab 1
THEATRE 1012 Stagecraft: Scenery/Lights 3
THEATRE 1015 Stagecraft: Costumes 3
THEATRE 1022 Playscript Analysis 3
THEATRE 1030 Acting 3
THEATRE 1050 Creative Drama 3
THEATRE 2050 Theatre Practicum (3 required-ONE may be in performance) 3
THEATRE 3060 History of the Theatre I 3
THEATRE 3070 History of the Theatre II 3
THEATRE 3160 Directing 3

Total Hours 31

Requirements for the three options are as follows:

Performance Emphasis
Required
Theatre core 31

Theatre:
THEATRE 1040 Movement for the Actor 3
THEATRE 2025 Body, Voice, Awareness 3
THEATRE 3003 Vocal Production for the Actor 3
THEATRE 3030 Auditioning and the Business of Acting 3
THEATRE 3126 Acting Studio I 3
THEATRE 3127 Acting Studio II 3

Total Hours 49

Design and Production Emphasis
Required
Theatre core 31

Theatre:
THEATRE 3050 Theatre Production 1
THEATRE 3141 Stage Makeup 3
or THEATRE 3146 Theatrical Painting 3
THEATRE 3143 Drafting for Theatre 3
THEATRE 3144 Costume Patterning and Drafting 3
THEATRE 3220 Design I: Theatrical Design Aesthetics 3
THEATRE 3230 Design II: Theatrical Design Process 3
THEATRE 3240 Design III: Theatrical Design Application 3

Total Hours 50

Theatre for Youth and Communities Emphasis
Required
Theatre core 31

Theatre:
THEATRE 2151 Community Engagement 1
THEATRE 3090 Theatre for Communities 3
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</thead>
<tbody>
<tr>
<td>THEATRE 3110/5110</td>
<td>Theatre for Youth</td>
<td>3</td>
</tr>
<tr>
<td>THEATRE 3115</td>
<td>Methods of Teaching Drama</td>
<td>3</td>
</tr>
<tr>
<td></td>
<td>and Theatre</td>
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<tr>
<td>Electives from within Theatre Department</td>
<td></td>
<td>3</td>
</tr>
<tr>
<td>Electives outside Theatre Department (chosen in consultation with advisor)</td>
<td></td>
<td>3</td>
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<tr>
<td><strong>Total Hours</strong></td>
<td></td>
<td>47</td>
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**Minors**

See admission requirements for Theatre minors.

**Communication-Theatre-Teaching Minor**

The Communication-Theatre-Teaching minor is offered jointly by the Department of Communication and Media and Department of Theatre.

This minor leads to endorsement #168: 5-12 Speech Communications/Theatre.

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<td></td>
<td>or THEATRE 3115</td>
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<tr>
<td><strong>Electives (Select a total of 6 credit hours)</strong></td>
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<td>6</td>
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<td>THEATRE 1030</td>
<td>Acting</td>
<td>**</td>
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<tr>
<td>THEATRE 2050</td>
<td>Theatre Practicum</td>
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<td><strong>Total Hours</strong></td>
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* Transfer coursework can be used to satisfy this requirement upon departmental approval

**Communication-Theatre-Teaching, B.A.**

**Goal #1: Apply learning.**

SLO1: Apply communication theories, perspectives, principles, and concepts.

SLO2: Implement communication scholarship using the research traditions of the discipline.

**Goal #2: Think critically.**

SLO3: Evaluate issues using a communication perspective.

**Goal #3: Communicate competently.**

SLO4: Create messages appropriate to the audience, purpose, and context.

SLO5: Synthesize supporting material to develop a(n) thesis, argument, or purpose.

SLO6: Present messages using an effective style.

**Theatre: Design and Production, B.A.**

**Goal One: Communication:** Graduates will display competence in the oral, written, and visual communication inherent in theatrical Design & Production.

1.1 - Students demonstrate the ability to share original design ideas through visual media, using language of design/theatre

1.2 - Students will articulate the relationship of the creative impulse to artistic collaboration, standards, judgments, ethics, and discipline from the design and production point of view.

**Goal Two: Critical Thinking:** Graduates will demonstrate critical thinking through the ability to evaluate, analyze, and integrate a variety of information in order to develop reasoned positions and solutions to problems found in the Design & Production disciplines.

2.1 - Students will know and communicate how to analyze and interpret plays and other theatrical events from design and production perspectives.

2.2 - Students will create an original theatrical design for a play based on script analysis and historical/evocative research.
2.3 - Students will demonstrate discernment by evaluating their own work and the work of others using a learned vocabulary of critique.

Goal Three: Content Knowledge: Graduates will demonstrate the creativity, knowledge and skills necessary for a career in Theatrical Design & Production.

3.1 - Through scaffolding participation in productions students will demonstrate practical and theoretical knowledge of the practices by which creative impulses are channeled into theatrical design and production.

3.2 - Students will explore professions in design and production for the theatre through classwork and production assignments at UNI. They are encourage to seek outside opportunities.

Theatre: Theatre for Youth and Communities, B.A.

Goal One: Communication: Graduates will display competence in oral, written, and visual communication in Drama/Theatre for Youth.

1.1 - Students will create written materials that are in line with industry standards.

1.2 - Students will perform or teach dramatic material in a way that communicates directly to youth audiences/participants of various ages and abilities.

1.3 - Students will communicate effectively to facilitate collaboration.

Goal Two: Critical Thinking: Graduates will demonstrate critical thinking through the ability to evaluate, analyze, and integrate information from a variety of sources in order to make informed choices for developing youth based theatre and drama programming.

2.1 - Students will evaluate available material and their own strengths to select appropriate material.

2.2 - Students will conduct research appropriate to the development of a character.

2.3 - Students will evaluate own strengths, weaknesses and knowledge about the business of acting to make choices about trajectory in the profession.

Goal Three: Content Knowledge/Skills: Graduates will demonstrate knowledge and skills required for Drama/Theatre for Youth.

3.1 - Students will design, prepare, and execute a professional youth theatre/drama education portfolio.

3.2 - Students will apply learned techniques for lesson plan development, assessment and evaluation, dramatic literature review and to their development as a teaching artist.

3.3 - Students will collaborate with others in order to create theatre.

3.4 - Students will know and apply the basic elements, models, and content of sequential standards for youth theatre and drama programs.

Theatre: Performance, B.A.

Goal #1

Communication: Graduates will display competence in oral, written, and visual communication of character and self

Outcomes:

• Outcome 1.1: Students will create written materials that are in line with industry standards.

• Outcome 1.2: Students will perform dramatic material in a way that communicates a character’s intentions to an audience.

• Outcome 1.3: Students will communicate effectively to facilitate collaboration

Goal #2

Critical Thinking: Graduates will demonstrate critical thinking through the ability to evaluate, analyze, and integrate information from a variety of sources in order to make informed choices about character and self.

Outcomes:

• Outcome 2.1: Students will evaluate available material and their own strengths to select appropriate material.

• Outcome 2.2: Students will conduct research appropriate to the development of a character.

• Outcome 2.3: Students will evaluate own strengths, weaknesses and knowledge about the business of acting to make choices about trajectory in the profession.

Goal #3

Content Knowledge/Skills: Graduates will demonstrate knowledge and skills required for theatre performance

Outcomes:

• Outcome 3.1: Students will design, prepare, and execute a professional audition.

• Outcome 3.2: Students will apply learned techniques of voice, body, and mind to the creation of a character.

• Outcome 3.3: Students will collaborate with others in order to create theatre.